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February 2022 - , Ionart
compositing **game cinematics, feature films** and **commercials**

December 2020 - January 2022, Publicis Groupe Hungary
compositing **commercials**

August 2020 - November 2020, Front VFX
compositing **commercials**

March 2020, FillSCRN
Halo - TV series, compositing

Aug 2019 - Nov 2019, Trixter
Die Känguru-Chroniken - feature film, compositing

May 2019 - June 2019, Troll VFX
Sextuplets - TV film, compositing

January 2019 - February 2019, MovieBrats
Simulation - short film, compositing

November 2017 - January 2018, Trixter
Black Panther - feature film, compositing
Volkswagen - commercial

September - October 2017, Goodbye Kansas
Outlander - TV series, compositing (season 3 episode 13 - storm sequence)

May 2017, Trixter
Spider-Man: Homecoming - feature film, compositing

March - April 2017, Umedia VFX
Journey's End - feature film, compositing

January - February 2017, Flow Postproduction
Tabula Rasa - TV series, compositing

November - December 2016, Mikros Image
Premier Homme (First Man) - TV film, compositing
Rodin - feature film, compositing

May - June 2016, Mikros Image
L'odyssée - feature film, compositing

April - May 2016, Nozon
Le Eco - commercial, compositing

January - February 2016, Flow Postproduction

Nationale Aardgas - commercial, compositing

July - August 2015, RISE | Visual Effects Studios
Captain America: Civil War - feature film, compositing

April - May 2015, Umedia VFX
The Rezort - feature film, compositing
Les Profs 2 - feature film, compositing

December 2014 - Febrauary 2015, Ghost VFX
Jimmy Kimmel Live! - show titles & on-stage screens, compositing
Colony - TV series, pilot episode, compositing

April - May 2014, Umedia VFX
Un illustre inconnu - feature film, compositing
Escobar: Paradise Lost - feature film, compositing

March 2014, Mackevision
Game of Thrones, season 4 - tv series, compositing

September - November 2013, Melon FX
Liza, a rókatündér (Liza, the Fox-Fairy) - feature film, look development & compositing

June 2013, Industrial & Digital Arts
commercial, compositing

September - November 2012 , Industrial & Digital Arts
Hunting the Phantom - feature film, look development & compositing

March 2010 - September 2011, UPP
Red Tails - feature film, compositing, 3d generalist, environment TD, modeler
Twixt - feature film, stereo compositing
Season of The Witch - feature film, compositing
Treasure Guards - TV series, compositing
Pillars of The Earth - TV series, compositing

October 2008 - February 2010, Lichthof
Egill: The Last Pagan - animated feature film, Houdini & Maya TD, compositing

September - October 2008, freelancer, lighting a theater play
Feuergesicht - stage lighting a drama (directed by Izabella Csizmadia, written by Marius von Mayenburg.
Final exam at the University of Theatre, Film and Television.)

February 2007 - September 2008, Cube Effects, compositor
Harry Potter and the Order of the Phoenix - feature film, compositing
Harry Potter and the Half-Blood Prince - feature film, compositing
The Edge of Love - feature film, compositing
The Boy in the Striped Pyjamas - feature film, compositing
Franklyn - feature film, compositing
Hellboy 2 - feature film, compositing
Fast & Furious 4 - feature film, compositing
Robin Hood, season 2 - TV series, compositing

September 2005 - December 2006, Oberon VFX
2d & 3d generalist
feature films: **Friss levegő** (Fresh Air), **56 csepp vér** (56 drops of Blood), **Madárszabadító, felhő, szél** (Bird
Saviour, Clouds and Wind), etc.
commercials: **Pál utcai fiúk** (Pal Street Boys) trailer**, Nők Lapja, Bravo ízfutam**, etc.

shorts: **Csendélet** (Still Life) - animated short, **Az alma** (The Apple)

December 2003 - August 2005, freelancer
Coca-Cola Magic Guitar - commercial, Post Edison VFX - modeling, particle effects
Accu-Chek - commercial - modeling, animation, rendering, compositing, etc.

2002 Leonardo SNS, Maya instructor
teaching Maya courses

September 2000 - November 2003, Hungarian FilmLab / FrontFilm, 2d & 3d generalist
feature films: **Dikij Tabun**, **Lúdas Matyi**, **Vagabond**, **Citromfej** (TV), etc.
commercials: **Duna TV channel IDs**, **dancemix.hu**, **Gerappa**, **Plussz**, **Rauch Happy day**, **Bro** (trailer), etc.
music videos: **Spigiboy & Pietro - dancemix.hu**, **Fifty-Fifty**, **Chooby - Ruhátlan éjjel**,
Zséda - Mennem kell tovább, etc.

2000, freelancer, 3d artist
Animal Cannibals: Csak karácsony (Simply Christmas) - music video, various modeling,
animation, lighting & rendering tasks - "Music video based on best idea" award from Hungarian music
television Z+

1999, Onyx Szoftverház (Magic Software Enterprises Hungary), software developer
software development and lingual translation, writing and updating documentation, providing systems &
application support, teaching Magic RAD toolset, teaching GrantSys and FordPerfect courses

Primary tools
Nuke, Mocha, Photoshop
Additional tools
Houdini, Maya, Silo, modo, Shake, pfTrack, Maya Live, Affinity Photo, Illustrator, Xara, Inkscape, etc.
Skills
compositing, multipass, 3d, deep & stereo compositing, set extension, camera projection, crowd
multiplication, prosthetic fixes, wire & rig removal, keying, tracking, rotoscope, paint, prep, photography,
lighting, shading, lighting, rendering, modeling, texturing, camera projection, matchmove, animation, Nuke,
Shake, Fusion, Photoshop, Houdini, Maya, Mudbox

Languages
Hungarian - native
English - fluent, B2 exam
Teaching experience
inhouse compositing classes - Cube Effects
Maya - Leonardo SNS
Magic RAD tools, GrantSys - Onyx Szoftverház (Magic Software Enterprises Hungary)
Education
1998-1999 software development, SZÁMALK
2001-2002 video & flm, Camera Anima (Szellemkép Szabadiskola)
2003 screenwriting course, Analog Artists (Schilling-Moharos Forgatókönyv-Írói
és Produkciós Kft.)

References are available on request